DETERMINED®
PRODUCTIONS, INC.

NINTENDO 64

1. SUCTION CUP MARIO CHASE
Attach colored suction cup to a flat surface. Activate pullback to make Mario speed around in circles.

2. FOUR IN ONE MAZE GAME
A hand held fall-in-the-hole Maze Game with multiple background cards that can be inserted in and out of game s side to change background graphics as well as the hole configuration. Change cards to get different games! Molded obstacles of games are fixed and molded into transparent top. 2-3 cards are printed with full color graphics on both sides. Size about 2 7/8 wide x 4 3/8 high.

3. BOXED MINI BOARD GAME
Paper box looks like a full color print retail game cartridge box, with modifications to show puzzle art and copy. Box is similar size and stock to retail box. Inside is a mini (paper) board game including a game board, cards and player tokens. Cards are drawn to advance play (in place of spinner or dice). Player tokens are punch out paper. 1 color print Instruction sheet included.

4. MAGNET RACE GAME
Turn wheel on back to race carts. A built in, rotating magnet activates movement of carts to a different result every lap. Size about 3 1/2 square. Full color sticker deco on interior and back panels.

5. ACTION FIGURE with BLISTER CARD
Articulating Collector s figurine comes packed in a retail looking full color blister package. Figurine can be removed and repacked through a reusable opening/closure in the back. Size figurine about 3 1/2 high.

BACK UP

6. KAMEKOURA RIDING MARIO PULLBACK
Pull Mario back and watch him fly forward balancing on Kamekoura.

7. WIND-UP SPIN-OUT KART
Your favorite character has run over a banana peel! Wind-up to activate this crazy kart that rolls around out of control.

8. MARIO POWERMID PUZZLE
Roll ball up to top of Powermid. Added option of light being activated in Mario image when ball reaches the top. Size base bottom side about 3 1/2 . Full color sticker art wraps 2-4 sides of base.

ONLY FOR

GAME BOY ADVANCE

Nintendo®

Wendy's® Kids' Meal™

(KAMEKOURA) SHELL RIDING MARIO

PULLBACK

PULL THIS SHELL BACK
AND WATCH MARIO GO!!!

01.

12/17/01

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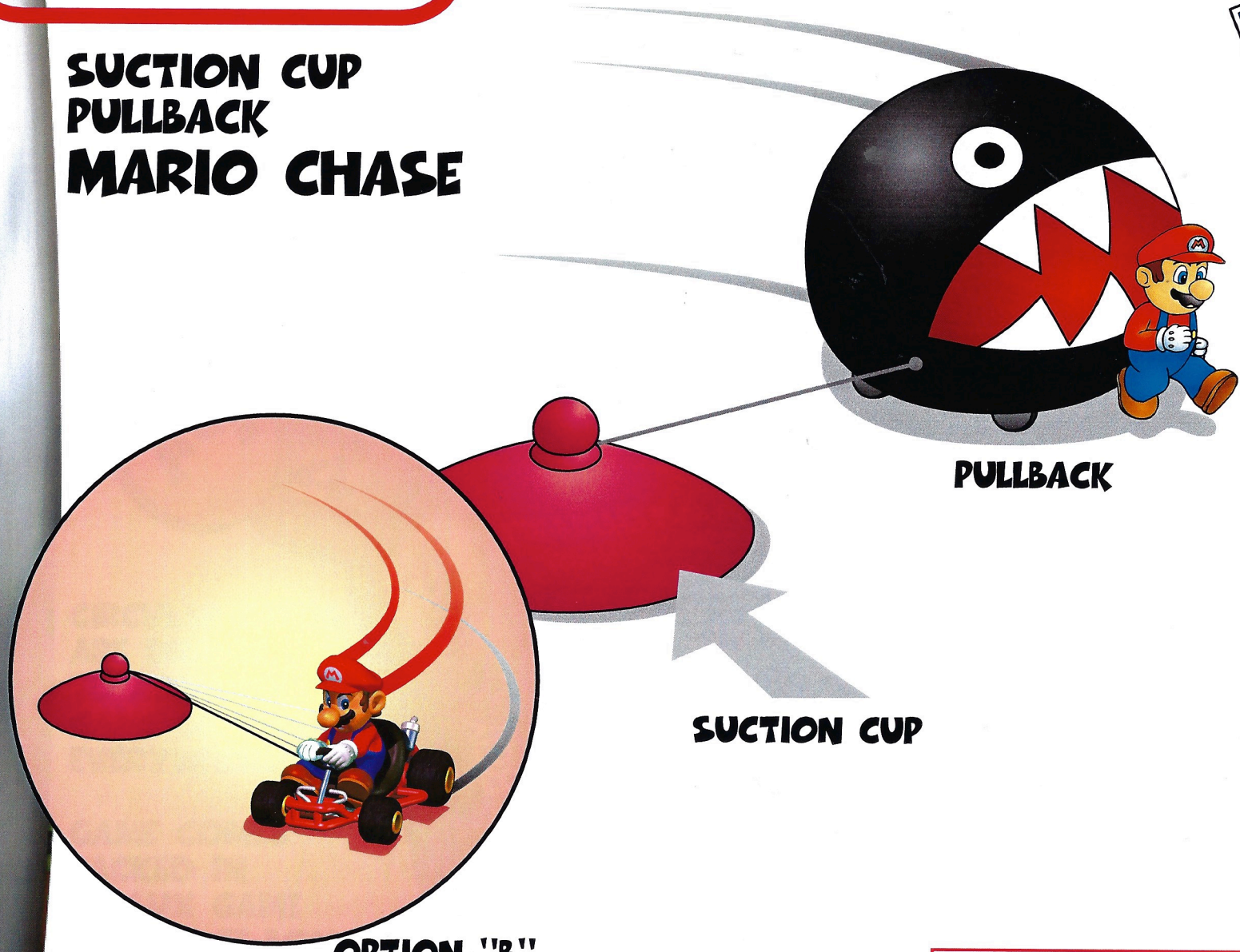
ONLY FOR

GAME BOY ADVANCE®

Nintendo®

Wendy's® Kids' Meal™

SUCTION CUP PULLBACK MARIO CHASE



OPTION "B"
PULLBACK KART

02.

12/14/01

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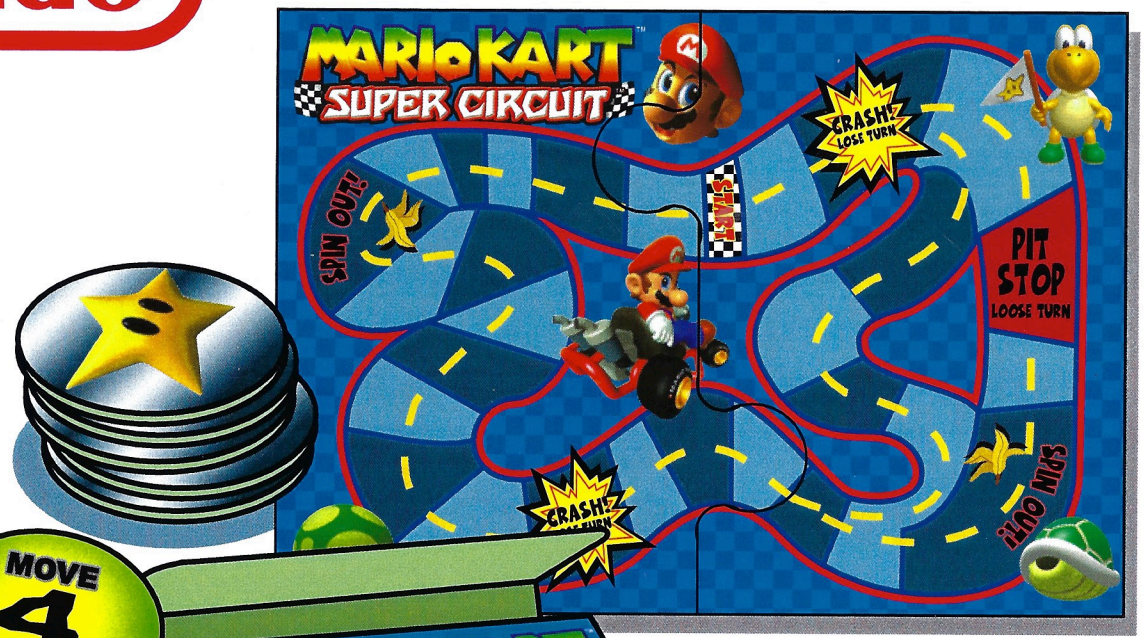
ONLY FOR

GAME BOY ADVANCE

Nintendo®

Wendy's® Kids' Meal™

MINI BOARD GAME AND BOX



CIRCULAR CARDS ARE DRAWN, TO ADVANCE. GAME GRAPHICS EVERYWHERE!

GAME COMES PACKED IN A FAUX GAME CARTRIDGE BOX.

03.

12/14/01

DETERMINED® PRODUCTIONS, INC.

ONLY FOR

GAME BOY ADVANCE

Nintendo®

Wendy's® Kids' Meal™

HAND HELD MAGNET RACE

FRONT

BACK

TURN WHEEL ON THE BACK TO RACE THE CARS!

- A TWIRLING MAGNET POWERS THE LITTLE RACERS TO A DIFFERENT OUTCOME EVERY LAP!!!

04.

12/14/01

DETERMINED® PRODUCTIONS, INC.

ONLY FOR

GAME BOY ADVANCE

Nintendo®

Wendy's® Kids' Meal™

HAND HELD 4 IN 1 MAZE GAME

MULTIPLE CARD BACKGROUNDS WITH DIFFERENT HOLE CONFIGURATIONS! SET THE STAGE FOR 4 CRAZY MAZE GAMES.

05.

12/17/01

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GAME BOY ADVANCE

Nintendo®

Wendy's® Kids' Meal™

WIND-UP SPIN-OUT KART

YOUR FAVORITE CHARACTER HAS RUN OVER A BANANA PEEL!

WIND-UP AND THIS CRAZY KART WILL SPIN OUT OF CONTROL!

06.

12/17/01

DETERMINED® PRODUCTIONS, INC.

ONLY FOR

GAME BOY ADVANCE

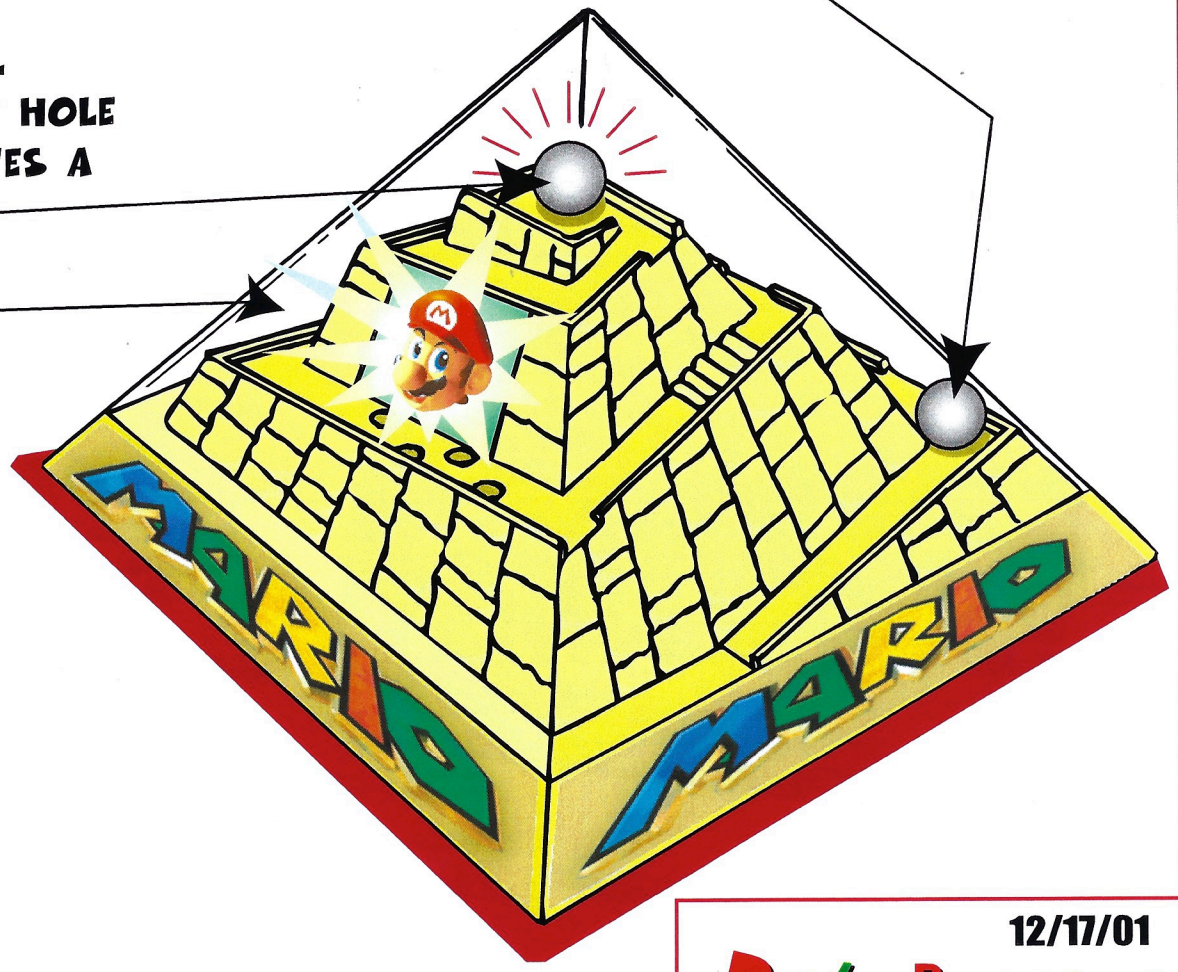
Nintendo®

Wendy's® Kids' Meal™

MARIO POWERMID PUZZLE

1. ROLL BALL UP HILL AVOIDING OBSTACLES.

2. STEEL BALL RESTS IN TOP HOLE AND COMPLETES A CIRCUIT AND MARIO LIGHTS UP!



07.

12/17/01

DETERMINED® PRODUCTIONS, INC.

ONLY FOR GAME BOY ADVANCE

Nintendo®

Wendy's® Kids' Meal™

REMOVABLE ACTION FIGURE WITH BLISTER CARD

REMOVABLE!
(DOOR IN BACK)

08.

12/17/01

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